

Chapter 1: Thinking Like a Researcher

→ The Scientific Method

- Structured approach researchers follow to address issues critically

Stages:

- 1) Encounter Problem
- 2) State Problems Clearly
- 3) Propose Hypotheses
- 4) Deduce Expected Outcomes
- 5) Formulate Rival (Alternative) Hypothesis
- 6) Devise and Conduct Empirical Tests (إنتيالي - تجريبية)
- 7) Draw Conclusions Based on Findings

• Curiosity is a fundamental trait for business researcher

→ Sound Reasoning

Effective reasoning is essential across various discourse: Exposition (عِرض) / Argument (مُنتيالي)

→ Type of Reasoning

- 1) **Deductive**: Start with a general statement / hypothesis and examine the possibilities to reach a specific, logical conclusion
- 2) **Inductive**: Start with specific observations and develop broader generalizations

- Language of Research
 - Operational Definitions
 - Conceptual Schemas
 - Variables
 - Constructs
 - Concepts
 - Models
 - Theory
 - Hypothesis

- Success of Research
 - Clear conceptualization of concepts
 - Shared understanding of concepts

- Variables
 - Event / Act / Characteristic / Trait
 - Types of var
 - 1) Dichotomous (ثنائي)
 - 2) Discrete
 - 3) Continuous

Independent / Dependent Variables

IV
 Presumed cause
 Predictor
 Stimulus (مثير)
 Manipulated

DV
 Presumed effect
 Criterion (مقياس)
 Response
 Measured outcome

- **Moderating Variables**: Affect the strength / direction of IV - DV rlt
- **Extraneous Variables**: Uncontrolled var. that may confound results
- **Intervening Variables**: Explain how / why IV affects DV

→ Hypothesis

- **Formats**: Descriptive / Research Question
- **Relational Hypotheses**: Correlational / Causal

• **Role:**

- Guide the direction of the study
- Identify relevant facts
- Suggest most appropriate research design
- Provide a framework for organizing resulting conclusions

• **Strong Hypothesis Charac.:**

- Adequate (ambitious)
- Testable
- Better than rivals

Chapter 2:

→ Problem Definition

Differentiating between management decision problems (what to do?) and marketing research problems (what info is needed and how to get it?)

→ Defining Marketing Research Process

- 1) Importance of defining the problem
- 2) Process of defining the problem and developing an approach

↳ Tasks:

- Discussions with DM (Decision Makers)
- Interviews with Experts
- Secondary data analysis
- Qualitative research

3) Environmental Context of the problem

4) Management Decision Problem

5) Definition of the marketing research prob.

6) Approach to the problem

- ↳ Analytical frameworks / Models
- ↳ Research questions / hypothesis
- ↳ Specification of info needed

7) Research Design

→ Discussions with DM (2)

1) The Problem Audit

- Evaluation of marketing issue to understand its origin and nature
- Involves reviewing history, alternative actions available, criteria to evaluate them, info needed to address DM's questions

2) The 7 Cs of Interaction

- Effective interaction between the DM and researcher relies on:

- 1) Communication
- 2) Cooperation
- 3) Confidence
- 4) Candor
- 5) Closeness
- 6) Continuity
- 7) Creativity

(3) → Factors to be considered in the env. context of the prob.

- 1) Past Info and Forecasts
- 2) Resources and Constraints
- 3) Objectives of DM
- 4) Buyer Behavior
- 5) Legal Environment
- 6) Economic "
- 7) Marketing / Tech Skills

(5) → Errors in Defining the problem

- Defined too broadly: lacks focus and actionable steps

- Defined too narrowly: Misses critical elements of the issue

→ Models (6)

• **Analytical Model**: Set of variables and their interrelationships

↳ represent some real system / process

• **Verbal Models**: variables and their rlt. are stated in prose form

• **Graphical Models**: Visual. Used to isolate variable and to suggest directions of rlt.

• **Mathematical Models**: Explicitly specify the rlt. among variables in equation form

$$y = a_0 + \sum a_i x_i$$

y: degree of preference
←

$a_0, a_i =$
parameters to estimate

→ Research questions and hypothesis (6)

• **RQS**: refined statements of the specific components of the problem

• **Hypothesis**: unproven statement about a factor that's of interest to the researcher

• Hypothesis is often a possible answer to the RQ.

→ Specification of info needed (6)

By focusing on each component of the problem, analytical framework, models, RQS, and hypothesis, the researcher can determine what info should be obtained

Chapter 3: Research Design

→ Research Design Definition

Involves pre-decisions that act as the master plan, detailing methods and procedures for gathering and analyzing necessary information

→ Importance of Research Design

- A good research design is the first rule of a good research
- It allows advance planning, reducing time and costs.

→ Objectives of research design

- Gain background knowledge and develop hypotheses
- Measure the state of a variable of interest
- Test hypotheses regarding relationships between variables

→ Types of research Design

- 1) **Exploratory**: Conducted when little is known about the problem, focuses on background info, hypothesis generation and research prioritization
- 2) **Descriptive**: Answers "who / what / where / when / how / questions"
- 3) **Causal**: Focuses on understanding a phenomenon in terms of conditional statements of the form "If x, then y."
• Identify cause and effect r/t. through experiments

→ Explanatory Research Methods

- 1) Secondary data analysis: interpreting existing info. relevant to the research topic
- 2) Experience Surveys: Gathering info from experts about the issues relevant to the research topic
- 3) Case analysis: Review of available info about a former situations with similarities to the current problem
- 4) Focus Group: Small groups brought together and guided by a moderator through an unstructured discussion to gain info relevant to the research ~~topic~~ problem

→ Descriptive Research Classification

- 1) Cross-sectional Studies: One-time snapshot of a population sample
- 2) Longitudinal Studies: Repeatedly measure the same sample of a pop. over time, capturing trends
- 3) Continuous panel: ask panel members same questions on each panel measurement
- 4) Discontinuous panel: Vary questions from one panel measurement to next.

→ Experiments

Manipulating an independent var. to see how it affects a dependent var. while controlling the effect of additional extraneous variables

→ Independent / Dependent Variables

IV: researcher has control over and wishes to manipulate (L'Ps)

DV: Little / no direct control over, but have a strong interest in changing

→ Experimental Design

Def: Procedure for devising an experiment setting such that a change in DV may be attributed solely to the change in IV

Symbols:

- 1) O = measurement / observation of IV
- 2) X = Change of IV
- 3) R = Random assignment of subjects to experimental and control groups
- 4) E = experimental effect (change in DV due to the IV)

Pretest: measurement of D.V. taking ~~place~~ before changing the I.V.

Posttest: measuring the D.V. after changing the I.V.

• True experimental Design: Control extraneous var.

• Quasi-experimental Design: less control

• An experiment is valid if:

Internal validity

→ The observed change in D.V. is due to the I.V.

External validity

→ The results apply to the real world outside experimental setting

Types of experiments:

1) Laboratory: Conducted in artificial, controlled settings to manipulate I.V. and minimize the influence of extraneous var.

2) Field: Conducted in natural setting where I.V. are manipulated and D.V. are measured in real world conditions

→ Test Marketing

Conducted in real-world setting to test product / service sales potential or marketing variations

Types:

1) Standard: through the company normal distribution channels

2) Controlled: conducted by outside research firms that guarantee dist. of the product through prespecified types and nb. of distributors

3) Electronic: panel of customers carry id cards that they presents when buying ~~of~~ goods/ services

4) Simulated (STMs): data on consumer response to a new product is fed into a model containing assumptions regarding planned marketing programs, which generates likely product sales volumes

Criteria for selecting test markets:

1) representativeness

2) Isolation → Degree of

3) ~~Controlability~~ Ability to control distribution and promotion

Pros / Cons of Test Marketing

1) Pros: Accurate sales forecasts and pretesting of variables

(أولاً) (ثانياً)

2) Cons: Vulnerability to competitive sabotage (تدمير), exposure to competition and ethical issues.

Chapter 4: Exploratory Research Design: Secondary Data

→ Criteria For Secondary Data

- 1) Specifications: Methodology used to collect data
- 2) Error: Accuracy of data
- 3) Currency: When / where data is collected
- 4) Objectives: Purpose for which data is collected
- 5) Nature: Content of data
- 6) Dependability: How dependable are the data

→ Primary vs. Secondary Data

Primary: Collected directly by the researcher to address a specific problem

Secondary: Pre-existing data for other purposes

→ Use of Secondary data

- 1) Identify the problem
- 2) Better define the problem
- 3) Develop an approach to the problem
- 4) Formulate appropriate research design
- 5) Answer certain research questions and test some hypothesis
- 6) Interpret primary data more insightfully

→ Classification of Secondary data

Secondary data

Internal

External

Ready to use

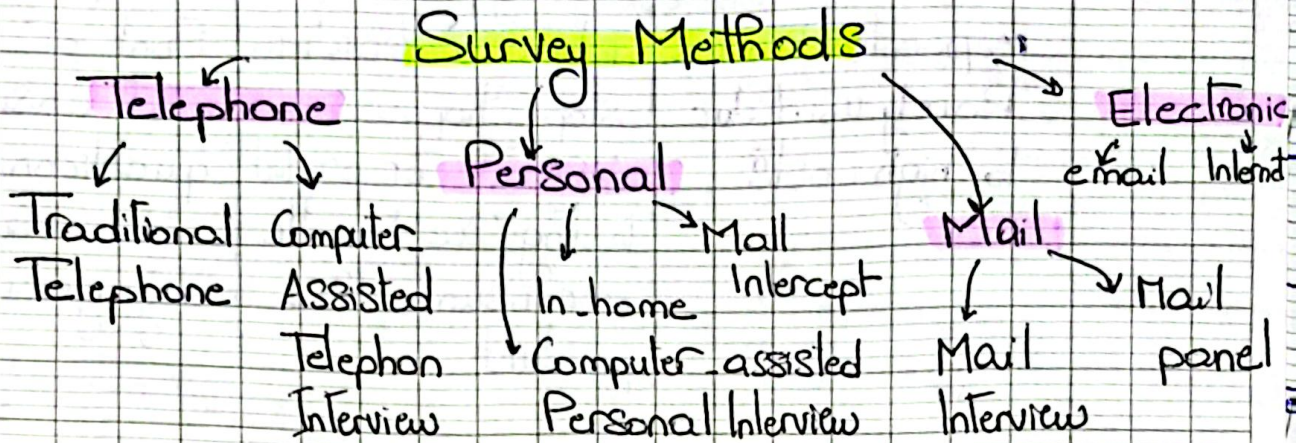
Require processing

published materials

Computerized databases

Syndicated Services

Chapter 6: Descriptive Research Design: Survey and Observation



→ Survey collect data using a structured questionnaire asked in a pre-arranged order

Advantages

- Simple to administer
- Reliable data collection
- Easy to code and analyze

Disadvantages

- Respondents may be unwilling / unable to answer
- Wording of questions is hard

→ Methods

A) Telephone Interviews

Traditional Telephone Interviews

- Call respondents and ask questions
- Uses paper-pencil questionnaire

Computer-Assisted

Telephone Interviewing (CATI)

- Uses computerized quest.
- record answer into the computer
- one question at a time appears on the screen
- Questionnaire can be personalized

B) Personal Interviews

In Home

- Conducted in the respondent's home
- Rarely used due to high costs

Mall Intercept

- In shopping malls where researchers stop shoppers
- Useful for product testing (see, handle or consume the product)

CAPI

- Respondent sits in front of computer and answers a questionnaire
- Increases respondent engagement

C) Mail Surveys

Traditional Mail

- Questionnaires are mailed to pre-selected respondents
- Includes cover letter, return envelope, incentive
- No verbal interaction

Mail Panel

- Pre-selected households agree to participate in multiple surveys over time
- Useful for longitudinal studies

D) Electronic Surveys

E-Mail

- Generate list of e-mail addresses
- Survey sent directly in the email body
- Requires manual data entry after responses are received
- limited (skip patterns / randomization, length)

Internet Surveys

- Hosted on websites using HTML forms
- prevent multiple response for same user
- skip patterns
- respondents recruitment: on-line, mail, telephone visitors

→ Criteria for Evaluating Survey Methods

1. Flexibility of Data Collection

The extent to which the respondent can interact with the interviewer and the questionnaire

- Highest: personal interview methods (face-to-face)
- Moderate: Traditional Telephone interview, CATI, CAPI, Internet surveys. (can personalize/use skip pattern)
- Low Flexibility: Mail surveys, email surveys, mail panels (no real-time interaction)

2. Diversity of Questions

The degree of interaction with the interviewer /

The respondent's ability to actually see questions

- Most diverse: In-home, mall-intercept, CAPI
- Moderate: Internet surveys
- Limited: Mail, email
- Least diversity: Traditional telephone surveys

3. Use of Physical Stimuli

Want respondents to view and react to a stimuli (e.g. product, ad)

- Best: Mall-intercept, CAPI
- Moderate: Mail surveys, Mail panel
- Limited: Telephone, email surveys

4. Sample Control

Direct the survey to the right person

- Best: In-home interviews (high control)
- Moderate: Mall intercept
- Moderate to high: Telephone methods
- Low: Mail surveys (respondents may ignore)
- Very Low: Internet surveys (anyone can respond, difficult to verify identities)

5. Response Rate

% of completed Interviews

- Highest: personal ($> 80\%$)
- Moderate: telephone (60-80%)
- Poor: Mail ($< 15\%$)

6. Speed

Fastest

- Internet Survey, e-mail Survey

- Telephone Methods

- mall intercept, computer-assisted interviews

- in-home interview

↓

Slowest

- mail surveys, mail panel

7. Cost

Lowest: Internet Surveys

Highest: In home personal interviews